PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

10648787

CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY OR SMALL ENTITY TYPE -(Column 1) (Column 2) 2 **TOTAL CLAIMS** FEE FEE RATE RATE OR BASIC FEE 770.00 NUMBER EXTRA BASIC FEE 385.00 NUMBER FILED FOR TOTAL CHARGEABLE CLAIMS $V_{\text{minus 20=}}$ X\$18= X\$ 9= OR **2** minus 3 = INDEPENDENT CLAIMS X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL 770 TOTAL OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-**AMENDMENT A** REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER** FEE FEE AMENDMENT PAID FOR X\$18= Minus XS 9= Total OR Independent Minus = *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-PRESENT REMAINING NUMBER TIONAL RATE RATE TIONAL AMENDMENT AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-PRESENT REMAINING NUMBER TIONAL TIONAL RATE RATE AMENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE **AMENDMENT** PAID FOR FEE Minus Total X\$18= XS 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.